



THE PATH OF THE BABY TURTLE

2-4 Players

Just For The Winner
 30 - Congratulations YOUR baby turtle could went through all the dangers that humanity gave her and now is ready to continue her life full of danger, but now under sea.

Objective: get to the SEA

Materials needed:
 1X Dice
 2 or + Pieces

- 1-Your turtle is upside down - 1 round without playing
- 3-You were distracted by a lamp - move your turtle 2 houses backward
- 5-You followed the lights of a car - move your turtle 1 house backward
- 6-You are in a calm zone - throw again
- 11-You heard the sound of a predator 2 rounds without playing
- 12-You try to go through the predator - throw again
- 13-You got caught by a predator, but he let you down in the nest - start from the beginning
- 15-You fell in a hole - 2 rounds without playing
- 19-There are too much lights around you. You are lost. - throw the dice and walk the number that appear (backward)
- 20-You went into a puddle. You feel better and you want to continue - throw again
- 25-The wind pushed your turtle backward - move your turtle 1 house backward
- 26-The wind is stronger in this place - move your turtle 2 houses backward
- 27-A predator caught your turtle. You lost the game.
- 29-The brightness of the city is stronger than the brightness of the sea - move your turtle 2 houses backward